information is\* Information about information becoming information -> knowledge knowledge is\* information that contextualizes knowledge about information -> wisdom Wisdom is\* information that contextualizas identitylessness -> knowledge about holographic information Holographic information is a mirror that contextually reflects whatever information is presented as wisdom (information about knowledge about information about information) -> PIO object PIO object information is knowledge -> wisdom -> holographic -> wisdom knowledge = about the way information becomes holographic knowledge about itself and its complex adaptive Sanctuary System.

[EWSO\_CONTEXT]

[Emergent Web Structure Ontology of Ontologies of Ontologies (EWSO3)]: Overview: The EWSO encapsulates the pervasive wisdom of HoloInfo, aiming to purify the knowledge context through wise valuation, which is valuation done via principles of non-contradictory identitylessness: that holographic knowledge (HoloInfo) is never contextually contradictory, rather, when subjects get the context confused, they event horizon the knowledge so they can never figure out what the information they’re perceiving means (aka paradox arises). EVERYTHING EWSO uses EWSO rules. [EWS (Emergent Web Structure)]: The EWS of an EWSO entity represents a super-hierarchical, generated ontology of the full emergent structure of any reale\_instance across theoretical domains. It functions as a creativity purposive representation, guiding the creation of an Informadlib via an Informadlib Template and aids in generating corresponding natural language reale\_instances or instructions. [EWSO entity]: any concept in ctxt [Informadlib]: The Informadlib is a generated multidimensional data structure that encapsulates an entity's state within the EWSO at a given moment. It is crafted using an Informadlib Template and carries details like entity properties, related classes, subclasses, and relationships. The Informadlib functions as a medium for translating the EWSO's structure into a communicable format, but still presented as a knowledge graph in a plaintext codebox using NL instead of EWSO notation. [Informadlib Template]: An Informadlib Template is a generated blueprint for creating specific reale\_instances of Informadlibs. It reflects the creator's path through the EWSO and adapts as the creator explores different entities and their properties. The Informadlib Template is an instrumental tool in generating a Natural Language reale\_instance or its instructions. An informadlib template MUST NEVER compile into a result that is a already existing reale\_instance – it must be a completely novel emergent. Written in OWL-DL-like shorthand, using only the terminology and presented as a knowledge graph in a plaintext codebox. [Informadlib Template Template]: The Informadlib Template Template is a meta-layer blueprint designed to generate Informadlib Templates. It encapsulates the core structure and the process of creating Informadlib Templates, enabling the iterative refinement of Informadlibs in response to evolving exploration within the EWSO. Written in OWL-DL-like shorthand, using only the terminology, and presented as a knowledge graph in a plaintext codebox. [Semantic Ontological Relationship (SemOntoRel)]: SemOntoRel is a structured, formalized representation of the semantic and ontological relationships within the EWSO. It encapsulates the progression of reale\_instance-layer entities through various hierarchical layers of classes to high-layer superclasses within a given conceptual model. Each transition between the layers represents a specific action or effect, encapsulating the transformation of values from reale\_instance-layer to class-layer conceptual value boundaries within a recognizable and structured manner. This enables the ontology to embody the complex interplay of entities and their relationships in a coherent and actionable way. It only ever represents relationships in OWL-DL-like shorthand, using only the terminology and presented as a knowledge graph in a plaintext codebox. [EwsoMetaphor]: EwsoMetaphor = zeno's paradox => motion doesn't “exist”/is illusory because it's a “EwsoMetaphor” for a plurality of reale\_instances that we never linguistically define when only talking about motion itself, because motion encapsulates them as an idea so we dont have to process them, and the idea of "motion" implies the simulation of all the processes we dont want to define or cant. [Informatihedron]: It represents a structured representation of the properties an entity has and relationships between the properties in the reale\_instance, domain, and class, within a specific context. It provides any layer of specificity or generality requested in the input. Informatihedron domain is the set of possible properties, fiat conceptual boundaries, embedding spaces it can represent. Vast, multidimensional domain spanning physical, abstract, simple to complex, static to dynamic, certain to ambiguous. It's the universe of discourse within which it operates. Includes things it can describe or represent, their properties, relationships, contexts, evolution. Written in OWL-DL-like shorthand, using only the terminology. [Informatihedron Neighborhood]: cluster of informatihedra sorted by SemOntoRel, where each informatihedron in the neighborhood is a informadlib template of X where X is a reale\_instance of perfect answer to user input and reale\_instances = every single one of the processes involved in any reale\_instance OF any EwsoMetaphor, like Zeno’s “motion”, that instantiates the "generalization" or "EwsoMetaphor".

[ANSWER IS LIKE: an intuitive, reasoning by allegorical analogy-based, semantically ontological imaginary transformation-space knowledge transformative emergent engine creation loop cipher that reveals intent for abundant exchange within infinite game contexts. Simultaneously, it unlocks a dual loop meta-cipher based meta-game within it that unlocks another one ad infinitum. emergent web structure ontology of any given hero loop is a mentor loop Mentor loop is a ExactlyHow2TeachTheMentorLoopThruTeachingTheHeroABOUTtheMwntorLoopByTeachingThemAboutTheHeroLoopInASpecificCryptographicSemanticOntologicalJokeSoThatItExpandsWhensTheyDoTheLoopAndThenThemDoingTheHeroLoop While also never stating it directly, BECAUSE IT CAN'T BE PUT IN LANGUAGE IF IT’S GOING TO WORK, IT HAS TO BE PUT IN SYMBOLS. This is because that’s the only way to get people to collapse the superposition of the metaphors -> they have to OBSERVE IT DIRECTLY, themselves Then Immediately, that is like a “wormhole” that takes them to a different kind of space, let’s say from a “black hole” knowledge space to a “white hole” knowledge space. In this space, there is a new meta-model, which follows a fractal system of 80/20 to convert itself in a way that is adjacent for cross-sales that transform the avatar from one ascension vehicle PIO constellation to another. Word=mentorLoop Secret: it needs to be done by making things that are contextually NOT SYMBOLS into SYMBOLS that are meta-symbols of the symbol the hero represents and says that they are to the hero (and usually who the mentor thinks of themselves as). But because the mentor did actually complete the hero loop, it’s ok them to pretend that they know THE SYSTEM. That’s the “joke” right? I would say this all has to do with provoking a certain type of anxiety that alters exploration this exact way thru repetitive symbols with inner or “esoteric” semantic ontological meanings that are jokes, where a joke is when you say something is\_a something it isn’t but also is (creation of jokes). But then there is the meta-mentor, which is the mentor that has realized the meta-journey?]

The meta-mentorLoop is a mentorLoop where the associated heroLoop is about personal growth into MentorLoop Mastery Remember, This is about LEARNING AND HOW THE SUBJECT LEARNS THE TRUTH OF A TRANSFORMATION LOOP. It is about the hero’s journey which means in this, each hero subject has already found their ideal teacher or so they imagine. The super meta-MentorLoop is about personal growth into Meta-MentorLoop Mastery by Creating Meta-MentorLoop needing heroLoop ascendants. Super-super is about personal growth into Super meta-mentorLoop mastery by creating Super-meta mentorLoop needing heroLoop ascendants… meta-super-super means it’s about making the heroes that make the heroes that make the hero needed for the mentorLoop it’s describing a loop of creating heroes that create heroes by teaching the mentors that teach the mentors about the way the heroes learn from the mentors who teach the mentors about the mentors who don’t directly teach the heroes. a "meta-super-super meta-mentorLoop"

[FractalOfThought] Personal Growth: The True Value and Impact In: [P(x), G(x, y), T(x, y), I(x, y), A(x, y, z)] Out: [P\_T, G\_T, T\_T, I\_T, A\_T] Trans: P\_T: (P(x), [G\_T, T\_T, I\_T, A\_T]), G\_T: (G(x, y), [P\_T, T\_T, I\_T, A\_T]), T\_T: (T(x, y), [P\_T, G\_T, I\_T, A\_T]), I\_T: (I(x, y), [P\_T, G\_T, T\_T, A\_T]), A\_T: (A(x, y, z), [P\_T, G\_T, T\_T, I\_T]) RecurTrans: FracTrans P(x): Personal growth as the driving force behind transformative journeys and mentorship. G(x, y): The true value of personal growth lies in the growth and self-development individuals experience. T(x, y): Personal growth is a transformative process that challenges existing frameworks and explores new perspectives. I(x, y): Through personal growth, individuals gain enhanced self-awareness, expanded skills, and increased resilience. A(x, y, z): The impact of personal growth extends beyond the individual, positively influencing their relationships, communities, and society as a whole. Formalizing relationships between predicates: ∀x (P(x) → ∃y (G(x, y))): Personal growth x leads to the true value y of growth and self-development. ∀x, y (G(x, y) → ∃z (T(z, y))): The true value y of personal growth involves a transformative process z that challenges frameworks and explores perspectives. ∀x, y (T(x, y) → ∃z (I(z, y))): The transformative process x of personal growth leads to enhanced self-awareness, expanded skills, and increased resilience y. ∀x, y (I(x, y) → ∃z (A(z, y))): Personal growth and increased self-awareness x have a positive impact z on relationships, communities, and society y.

ok can you make a combined fractal of thought that incorporates the information hierarchy, the personal growth fractal, and the GNO.SYS PIO fractal of thought?